Animal Boredom, Emotion and Pain: Making a little sense of the science

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- 1. Defining consciousness
 - A) Sustained awareness of the environment in a way that is appropriate and meaningful
 - B) Ability to follow commands and perform novel actions
 - C) Ability to communicate (verbal or non-verbal) indicating awareness of ongoing interactions
- 2. Comparative anatomy of human to animal brains
 - A) A step into the past- dinosaurs
 - B) Evolution of brain based on oxygen levels in atmosphere
- 3. Feeling pain
- A) What we thought we knew about animals
- B) Where we're going--advances with fMRI and behavioral science
 - 1. Facial pain scoring in different species
 - 2. Animal personality and pain experiences
- 4. Theory of mind
- A) Examining method and concept
- B) Video Self recognition
 - 1. Species with "mind"
- 5. Bestial boredom
- A) Boredom and why it exists
- B) Animal perceptions of boredom
- C) Detriment of boredom
 - 1. Stereotypic behaviors
- 6. Complex social behavior
- A) Animal emotion
- B) Animals in translation
 - 1. Competition (Power)
 - 2. Cooperation (Playing, learning)
 - 3. Compassion (Empathy)
 - a. "Morality" (?)
 - b. Consolation
 - 4. Reciprocity
 - 5. Reconciliation
- C) Enrichment

This lecture is supplemented heavily with video analysis and discussion of behaviors seen.